

K-3rd

Large Group

November — Week 1

Large Group Leader Guide

Today's Suggested Schedule

Kids arrival : 9:25 / 11:10

Play high-pitch music as kids arrive

Countdown : 9:30 / 11:15

Start the countdown with excitement!

Large Group : 9:30-9:55 / 11:15-11:40

→ Opener

→ Bible Story

→ Talk It Out!

→ Memory Verse

→ Prayer

Transition to Small group : 9:55-10:00
/11:40-11:45

Kids move with their leader to small groups

Small group : 10:00-10:25 / 11:45-12:10

Creating a safe place to connect.

✦ Need activities for a K-5th group? Check out the 2nd-3rd guide.

THIS MONTH



Today's Bible Story

Elijah and the Prophets of Baal

1 Kings 18:16-45

Bottom Line

God can do the impossible.

Memory Verse

"Those who trust in the LORD will receive new strength. They will fly as high as eagles. They will run and not get tired. They will walk and not grow weak."

Isaiah 40:31 (NIRV)



Inclusive Pro Tips

Loud sounds, bright lights, and large groups can be overwhelming or overstimulating for some children. To create a more inclusive large group experience, consider offering adaptive tools like noise-canceling headphones, sunglasses, sensory-friendly items, or access to modified spaces.

10 MINUTES

OPENER

① Opener

AUDIO → Play high-energy music as kids enter.
SLIDE → Theme

→ Host enters.

Optional Video → Countdown
Optional Video → Theme Intro

HOST: “Hey there, builders! Welcome to Bedrock, where we’re learning how to build real confidence in God—block by block! I’m [HOST NAME], and I’m super-excited you’re here today. Give me your loudest ‘Ready to build!’ on three! 1, 2, 3!” (PAUSE FOR RESPONSES.)

“That’s what I like to hear! This month, everything’s inspired by video games! We’re going on some big adventures, and today, we’ll see how trusting God can help us face stuff that looks ... well ... impossible.

“Let’s talk about that. Has anyone ever tried something that felt impossible? Like tackling a really hard math problem, or maybe solving a puzzle that was super-tricky? Or maybe there’s something you wish you could do, but you’re not sure you can. Well, today, we’re going to discover how God can do the impossible!

SLIDE → Game_Ready? Set? Build!

“But first—we need to kick things off with a little impossible challenge of our own. Who’s ready for a build-off? (PAUSE FOR RESPONSES.)

“Let me get four volunteers up here.

“Great! I’m going to divide you into two teams of two! And I’ll give you your building supplies.

→ Put the two teams in two parts of the stage. Give each team 25-30 blocks.

“Your goal is to build the tallest, strongest tower you can. But ... this is Bedrock, and nothing is as easy as it looks! Every round, you’ll get a new challenge to make it a little tougher. Maybe you’ll have to build with one hand. Maybe you can only use your elbows! Who knows? When time is up, we will measure the towers to see which one is the tallest!

“We’ll do each round for one minute. I’ve got my timer here! Are you ready? If you are, you can start building on my go. We’ll do the first round as a regular build. You two on each team will work together to build the tallest, sturdiest tower each round.

→ Make sure the kids are ready. Then start the game.

10 MINUTES

OPENER

“Ready? Set? BUILD!”

- Let the kids build normally for a minute. Then once the timer has ended, see who has built the tallest tower.

“Great job, team [WHOEVER WON]! Let’s gently knock down our towers to start the next round.

“This next round we’ll do a little differently! Let’s build with our elbows! Ready, set, BUILD!”

- Play several rounds for a minute, issuing a new challenge for each round after the team gently knocks down their tower they built the previous round. Consider the following challenge ideas.

- 1. Pass the blocks to the other teammate to stack.
- 2. Build with one hand.
- 3. One member of the team wears a sleep mask, and the other team member instructs him/her. (BE PREPARED TO HAVE THE SLEEP MASKS READY FOR THIS CHALLENGE.)
- After the game, gather everyone’s attention.

“Let’s give all our builders a big round of applause while they return to their seats! Sometimes building felt impossible, right? But you kept building. You tried new ways. And you didn’t give up. Great, great job!”

- Pick up a block and hold it up.

“I think today is the perfect day to remember: God can do the impossible. When things feel too big for us, we don’t have to give up—we can trust that God is bigger.

“Now, let’s get ready to hear an amazing story from the Bible. Take a seat and get ready for something BIG!”

10 MINUTES

Story

③

Bible Story

SLIDE -> Story Lab W1

WRAPPING UP THE STORY

STORYTELLER: "Elijah's had such confidence in God because, over time, he had learned that God was trustworthy. Elijah built his confidence in God one block at a time—because God had shown He is faithful, not just on the mountain, but every day. Then that day on the mountain, God did something huge. God showed everyone that He alone can do the impossible.

"Look at this entire story. All along, this story proves something amazing about the God who goes with us through everything: God can do the impossible!

"That's our Bottom Line for this week!

SLIDE -> Bottom Line

[**BOTTOM LINE**] "God can do the impossible. Say that with me."

STORYTELLER and KIDS: [BOTTOM LINE] "God can do the impossible."

SLIDE -> Memory Verse

Memory Verse

"Those who trust in the LORD will receive new strength. They will fly as high as eagles. They will run and not get tired. They will walk and not grow weak."

Isaiah 40:31 (NIRV)

5 MINUTES

TALK IT OUT



It's time to... (pause, cup your hand to your ear) **TALK IT OUT!** That means it's your turn to do the talking! You get to share your thoughts, ask questions, and see how this story connects to YOUR life.

So, let's put on our 'thinking caps' ... zip up our listening ears... and get ready to Talk. It. Out!"



SLIDE -> Talk It Out

Talk It Out Questions

1. Who was the prophet in this story?
– Elijah.
2. Who was the king of Israel?
– King Ahab.
3. What bad thing did the people start to do?
– They worshiped false gods like Baal.
4. What stopped for more than three years?
– Rain.
5. Who took care of Elijah during the drought?
– God.
6. What challenge did Elijah give the prophets of Baal?
– To pray for their god to send fire on their altar.
7. Did Baal send fire?
– No.
8. What did Elijah pour on his altar to make it even harder to burn?
– Water.
9. Who sent real fire from heaven?
– The one true God.
10. What happened after Elijah prayed for rain?
– A big rainstorm came and the drought ended.

5 MINUTES

Prayer

Prayer

STORYTELLER or HOST: "God, thank You for loving us and for being with us no matter what. Thank You that nothing is impossible for You. Help us trust You—when things are easy, and when they're really hard. Build our confidence in You block by block, just like You did for Elijah. Teach us who You are so we walk through life with You as our closest friend. We love You, God, and we pray these things in Jesus' name. Amen."

Transition → Dismiss kids to their small groups.

AUDIO → Play high-energy music as the kids exit.

SLIDE → Theme

Optional Video (MEDIA PACKAGE) → Theme Loop

PLANNING

Getting Ready: Opener

What You Need

- ☐ Host
- ☐ 4 kid volunteers
- ☐ Building blocks or soft blocks (or even plastic cups for stacking), 50-60 for each Large Group
- ☐ Space for two teams to build
- ☐ Timer or stopwatch
- ☐ Sleep masks, two for each Large Group

Music and Sound Effects

- ☐ Upbeat music to use as kids enter the room

Large Group Visuals

- ☐ Theme Slide
- ☐ Memory Verse Slide

Optional Videos

- ☐ Theme Loop
- ☐ Countdown
- ☐ Theme Intro

What You Do:

- Download the slides or optional videos and have them ready to use. If you do not have screen capabilities, you have Orange's permission to enlarge and print the slides on paper.
- Download music and/or sound effects on an authorized basis from a resource such as Apple Music®, Amazon Music®, and/or a sound effect library and have it ready to play. Or, if you choose to stream music, refer to the terms and conditions of your streaming service. Note that you will likely need a commercial license in order to stream music publicly. Also confirm that your church has appropriate licensing to perform music and sound effects in your kids' environments, such as a blanket PERFORMmusic™ license from CCS. Note: Legally a song and/or sound effect belongs to the songwriter/composer who created it and the publisher who markets it. Performance rights organizations (PROs) license public performances (live or recorded) of their members' music. PROs in the U.S. are ASCAP, BMI, and SESAC. It is up to you to make sure your church has permission to perform or play a recording of a song and/or sound effect.
- Before group time, print out the "Wise/Unwise Signs," and tape both of the signs at either side of the room at the height of the kids of your group.