

STUDY

Digging Deeper into "Jonah - the Runaway Prophet"

- 1. Share about a time you ran away from something—whether a responsibility, a hard conversation, or even a calling. What motivated your avoidance?
- 2. Before Sunday, what did you know about the book of Jonah? Why do you think the story of Jonah focuses more on the prophet himself than on his message?
- 3. Take time to read the passage together, Jonah 1:1-3. Read it aloud slowly, perhaps in two different translations.
- 4. Why does Jonah seem like an unlikely candidate for this call?
- 5. What does Jonah's backstory (from 2 Kings 14) reveal about the condition of his heart and his view of God's mission?
- 6. Why do you think God called Jonah to go to Nineveh—a brutal enemy city of Israel? What do we know about the Assyrians that makes this even crazier?
- 7. What does this reveal about the heart of God toward even the most "undeserving" people?
- 8. Can you think of a time when God called you to love someone or go somewhere that felt uncomfortable or unsafe?
- 9.Jonah's disobedience wasn't just reluctance—it was rebellion. What might that teach us about the seriousness of spiritual avoidance?
- 10. What are some "Tarshish" directions we might run to today? (Think: distraction, busyness, comfort, isolation, success.)
- 11. When you think about your current season, where might you be tempted to run from God's call?

- 12.What idols might have driven Jonah's refusal to obey? What might he have loved or feared more than God?
- 13. How can we recognize idolatry in our own hearts—even in religious or "moral" ways?
- 14. How does the gospel free us from needing to protect our comfort, control, or reputation?
- 15.How does Jesus' obedience (and love), in contrast to Jonah, deepen your gratitude for the gospel? What does that lead you to live out?
- 16.How does knowing God pursues runners (like Jonah and us) give you hope in your walk with Him?
- 17. Who might God be asking you to love or reach out to—your "Nineveh"?

PRAYER

- •
- •
- •
- •
- •
- •
- •