Stepping Into God's Heart

- 1. What does this conversation between God and Abraham reveal about how God relates to humanity?
- 2. Why do you think God chooses to involve people like Abraham—and us—in His redemptive work?
- 3. How does this passage challenge your view of prayer, especially in difficult or unjust situations?
- 4. In what ways do you see the brokenness of "Sodom" in our world today? How are you personally responding?
- 5. What would it look like for you to stand in the gap this week on behalf of someone else?

Sermon Discussion Points for





Calvary Chapel Groups Sunday, July 6, 2025

First

Read Genesis 18

This powerful passage gives us a glimpse into God's heart for justice, mercy, and relationship. As He speaks with Abraham, we see God not only revealing His plans, but also inviting Abraham—and us—to partner with Him through intercession.

Genesis 18:16-21- God Reveals His Heart

- 1. Why does God ask the question, "Shall I hide from Abraham what I am about to do?" What does that reveal about His character?
- 2. Have you ever felt like God was hiding from you? How do these verses challenge or encourage us?
- 3. How does God's investigation of Sodom show both His justice and His compassion?

Genesis 18:22-26- Bold & Humble Prayer

1. Abraham "drew near" to God (v. 23). What does this teach us about how we approach God in prayer?

- 2. Why is it important to remind ourselves—and even God—of His character when we pray?
- 3. Have you ever prayed for someone who seemed far from God? What helped you keep praying?

Genesis 18:27-33 Interceding

- 1. Abraham keeps asking boldly while acknowledging he is "but dust and ashes." What does this say about the balance of humility and boldness in prayer?
- 2. Abraham doesn't just pray for Lot—he prays for the whole city. Who is God calling you to pray for beyond your inner circle?
- 3. What keeps us from praying specifically? How might specific prayer grow your faith?
- 4. How can we become people who intercede for the lost, rather than condemn them?